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APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR ATTORNEY DOCKET NO.		CONFIRMATION NO.	
10/661,101	09/12/2003	Michael Mastropietro	1842.005US1	6568	
	7590 03/02/200 N, LUNDBERG & WO	EXAMINER			
P.O. BOX 2938			WONG, JEFFREY KEITH		
MINNEAPOLIS, MN 55402			ART UNIT	PAPER NUMBER	
			3714		
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Please find below and/or attached an Office communication concerning this application or proceeding.

The time period for reply, if any, is set in the attached communication.

Office Action Communication		Ар	plication No.	Applicant(s)	Applicant(s)			
		10	/661,101	MASTROPIETRO	MASTROPIETRO ET AL.			
Office Action Summary			aminer	Art Unit				
		Jef	frey K. Wong	3714				
Period fo	The MAILING DATE of this commun or Reply	ication appears	on the cover sheet	with the correspondence a	ddress			
WHIC - Exter after - If NC - Failu Any (ORTENED STATUTORY PERIOD F CHEVER IS LONGER, FROM THE M nsions of time may be available under the provisions SIX (6) MONTHS from the mailing date of this comr o period for reply is specified above, the maximum st re to reply within the set or extended period for reply reply received by the Office later than three months and patent term adjustment. See 37 CFR 1.704(b).	MAILING DATE of 37 CFR 1.136(a). nunication. atutory period will app will, by statute, cause	OF THIS COMMUN In no event, however, may ly and will expire SIX (6) Me the application to become	NICATION. a reply be timely filed ONTHS from the mailing date of this of ABANDONED (35 U.S.C. § 133).				
Status								
1) 又	Responsive to communication(s) file	ed on 10 Decen	aber 2008					
'=	, ,	2b)⊠ This actio						
3)		<i>′</i> —		atters prosecution as to th	e merits is			
٥/١	Since this application is in condition for allowance except for formal matters, prosecution as to the merits is closed in accordance with the practice under <i>Ex parte Quayle</i> , 1935 C.D. 11, 453 O.G. 213.							
	·	ioo arraor Ex pa	710 Quay10, 1000 C	.5. 11, 100 0.0. 210.				
Dispositi	on of Claims							
4)🛛	☑ Claim(s) <u>1-33</u> is/are pending in the application.							
	4a) Of the above claim(s) is/are withdrawn from consideration.							
5)	is/are allowed.							
6)⊠	Claim(s) <u>1-33</u> is/are rejected.							
7)	Claim(s) is/are objected to.							
8)□	Claim(s) are subject to restrict	ction and/or ele	ction requirement.					
Applicati	on Papers							
	The specification is objected to by th	e Evaminer						
•	-		d or h)□ objected t	o by the Examiner				
.0/	10) The drawing(s) filed on is/are: a) accepted or b) objected to by the Examiner. Applicant may not request that any objection to the drawing(s) be held in abeyance. See 37 CFR 1.85(a).							
					ED 1 121/d\			
Replacement drawing sheet(s) including the correction is required if the drawing(s) is objected to. See 37 CFR 1.121(d).								
11) The oath or declaration is objected to by the Examiner. Note the attached Office Action or form PTO-152.								
Priority ι	ınder 35 U.S.C. § 119							
 12) Acknowledgment is made of a claim for foreign priority under 35 U.S.C. § 119(a)-(d) or (f). a) All b) Some * c) None of: 1. Certified copies of the priority documents have been received. 2. Certified copies of the priority documents have been received in Application No 3. Copies of the certified copies of the priority documents have been received in this National Stage application from the International Bureau (PCT Rule 17.2(a)). * See the attached detailed Office action for a list of the certified copies not received. 								
2) Notic 3) Inform	t(s) e of References Cited (PTO-892) e of Draftsperson's Patent Drawing Review (F nation Disclosure Statement(s) (PTO/SB/08) r No(s)/Mail Date	PTO-948)	Paper N	w Summary (PTO-413) o(s)/Mail Date of Informal Patent Application				

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DETAILED ACTION

Status of the Application

1. This Office-Action acknowledges the Request for Reconsideration filed on 12/10/2008 and is a response to said request.

Claim Rejections - 35 USC § 103

- 2. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:
 - (a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.

Claims 1-3, 6-7, 9-19, 22-23, 25-28, 31, 34 are rejected under 35 U.S.C. 103(a) as being unpatentable over Boyd, US 2004/0214628(Boyd).

Regarding Claims 1, 10, 17, 26

(Currently Amended) A method for evaluating a game outcome on a gaming machine, the method comprising:

receiving during the runtime of a wagering game a game rules script(para 67. Gaming scripts as described herein are triggered by events. These triggering events can be stored within each of the gaming devices 12, but more typically are stored within the bonus servers 44. One such event is where a player inserts a player tracking card 66 into card reader 60. Another such event is where a player fulfills particular betting criteria as set forth in a player account.), the game rules script comprising text specifying a set of game elements for a wagering game(para 72. While the scripts are preferably stored, selected, and operated within the gaming machine eletronics 94, such

scripts can be stored, selected, and operated across the gaming machine network shown in FIG. 1. The scripts shown are but representative of the type used in the preferred implementation of the bonus game and it is understood that different or additionally selectable scripts are possible. It is understood that the number of scripts specified can be greater or lesser than ten, and that the number is typically more to reduce the chance of the same script being selected for the same player during any one playing session on the gaming machine. Table 1), the text further defining one or more rules to determine a set of one or more winning outcomes in terms of one or more of the set of game elements(para 91. Other scripts, of course, result in different sequences. In script #6, for instance, the script sequence results in selection of only a single space before obtaining a stop-selection outcome.);

parsing the games rules script into a game rules data structure; generating a game outcome(para 10. A plurality of bonus scripts operable on the gaming machine during the bonus mode are stored within a memory coupled to the processor with each bonus script being associated with a particular end bonus award value. Applicants also point out in para 61 that parsing techniques are well known. Para 62 discloses that parsing of scripts can be implemented when a game application is started. Therefore, the scripts can be viewed as parsed when the game application is first started); and determining if the game outcome matches at least one winning outcome in the set of winning outcomes in accordance with the game rules data structure(para 10. Operation of the bonus script includes presenting a visual display on the gaming machine under control of the retrieved bonus script. The player is awarded the end bonus award value

at the conclusion of the retrieved bonus script at which time the processor is shifted back to operate in the basic mode.)

Regarding Claims 2, 27.

(Original) The method of claim 1, wherein the set of winning outcomes comprise winning outcomes for a card game(para 4. Casinos typically include electronic gaming machines (EGMs) such as slot machines and video poker machines. Para 9. The preferred embodiment is described in association with a slot machine, although it is understood that any base game can be used.).

Regarding Claims 3, 28.

(Original) The method of claim 2, wherein the card game comprises a poker card game(para 4 and 9).

Regarding Claims 6, 31.

(Currently Amended) The method of claim 1, wherein each winning outcome in the set of winning outcomes comprises a set of match rules(para 4), wherein the game outcome includes one or more game elements from the set of game elements(para 4), and wherein determining if the game outcome matches at least one winning outcome includes determining if each match rule in the set of match rules for a winning outcome matches at least one game element(para 4).

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Regarding Claims 7, 32.

(Original) The method of claim 6, wherein the game element comprises a playing

card(para 4).

Regarding Claims 9, 25.

(Original) The method of claim 6, wherein determining if each match rule in the set of

match rules for a winning outcome matches at least one game element includes the

tasks of:

a. comparing a game element with a match rule in the set of match rules(para 4);

b. if the game element matches a match rule, then:

removing the game element from the plurality of game elements to form a

reduced set of gaming elements(para 4),

removing the match rule from the set of match rules to form a reduced set

of match rules,

executing tasks a and b on the reduced set of gaming elements and the

reduced set of match rules(para 4. It is well known in the art that there are many

methods in which video poker can be played.); and

c. determining that each match rule has been matched when no rules remain in the

reduced set of match rules(para 4).

Regarding Claim 11.

(Original) The computer-readable medium of claim 10, wherein the set of rules include a rank matching rule(para 4. Poker has ranks based on hands).

Regarding Claim 12.

(Original) The computer-readable medium of claim 11, wherein the rank matching rule defines an exact match to a rank(para 4).

Regarding Claim 13.

(Original) The computer-readable medium of claim 11, wherein the rank matching rule defines a numerical comparison to a rank(para 4. Ranks are defined numerically. For instance, the highest hand, royal flush, can be viewed as first and highest rank).

Regarding Claim 14.

(Original) The computer-readable medium of claim 10, wherein the set of rules includes a suit matching rule(para 4. Poker includes matching rules).

Regarding Claim 15. (Original) The computer-readable medium of claim 10, wherein the set of rules includes a wild card definition rule(para 4. It is well known that a various of video poker allows the use of wild cards).

Regarding Claim 16.

(Original) The computer-readable medium of claim 10, wherein each winning outcome in the set of winning outcomes includes a payout amount(para 4. It is well known in the art that video poker provides a payout to winning outcomes).

Regarding Claim 18.

(Original) The computerized gaming system of claim 17, wherein the set of winning outcomes comprise winning outcomes for a card game(para 4. Poker comprises winning outcomes for a card game).

Regarding Claim 19.

(Original) The computerized gaming system of claim 18, wherein the card game comprises a poker card game(para 4).

Regarding Claim 22.

(Original) The computerized gaming system of claim 17, wherein each winning outcome in the set of winning outcomes comprises a set of match rules, wherein the game outcome includes a plurality of game elements, and wherein the gaming application is further operable to determine if each match rule in the set of match rules for a winning outcome matches at least one game element(para 4. Poker can have pairs which can result in a winning outcome).

Regarding Claim 23.

(Original) The computerized gaming system of claim 22, wherein the game element comprises a playing card(para 4).

3. Claims 4, 5, 8, 20, 21, 24, 29, 30, and 33 are rejected under 35 U.S.C. 103(a) as being unpatentable over Boyd, US 2004/0214628 (Boyd) in view of Perrie et al., US 2002/0036380(Perrie).

Regarding Claims 4, 5, 20, 21, 29-30.

Boyd discloses the claimed invention as discussed in Claim 1 but fails to disclose wherein the set of winning outcomes comprise winning outcomes for a dice game. However, Perrie teaches of how the popular game trademarked YAHTZEE by Hasbro, Inc. is basically a draw poker variation in which the players are allowed, twice, to "replace" existing rolls of five dice(para 7). Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made that Perrie's game of Yahtzee is an obvious variation of poker games found in casinos that can be implemented with selectable scripts as taught by Boyd.

Regarding Claims 8, 24, 33

Boyd discloses the claimed invention as discussed in Claim 6 but fails to disclose wherein the game element comprises a playing card.

However, Perrie teaches of how the popular game trademarked YAHTZEE by Hasbro, Inc. is basically a draw poker variation in which the players are allowed, twice, to "replace" existing rolls of five dice(para 7). Therefore, it would have been obvious to one

of ordinary skill in the art at the time the invention was made that Perrie's game of Yahtzee is an obvious variation of poker games found in casinos that can be implemented with selectable scripts as taught by Boyd.

Response to Arguments

4. Applicant's arguments with respect to claims 1-33 have been considered but are moot in view of the new ground(s) of rejection.

Conclusion

Bob Dancer's WinPoker teaches how a game of video poker can comprise of a plurality of methods in which poker can be implemented.

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Jeffrey K. Wong whose telephone number is (571)270-3003. The examiner can normally be reached on M-Th 8:30am-7:00pm.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, John Hotaling can be reached on (571)272-4437. The fax phone number for the organization where this application or proceeding is assigned is 571-273-8300.

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JKW

/Scott E. Jones/ Primary Examiner, Art Unit 3714